

QUEUE USING LINKED LIST

Queue is a First In First Out [FIFO] data structure. In chapter 4, we have discussed about stacks and its different operations. And we have also discussed the implementation of stack using array, ie; static memory allocation. Implementation issues of the stack (Last In First Out - LIFO) using linked list is illustrated in the following figures.

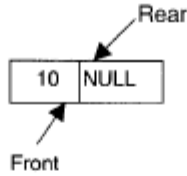


Fig. 5.16. push (10)

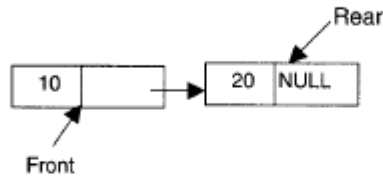


Fig. 5.17. push (20)

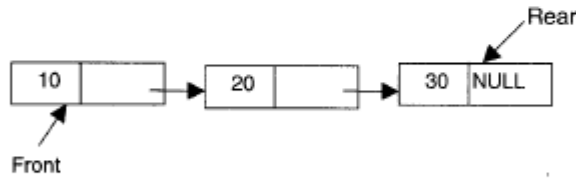


Fig. 5.18. push (30)

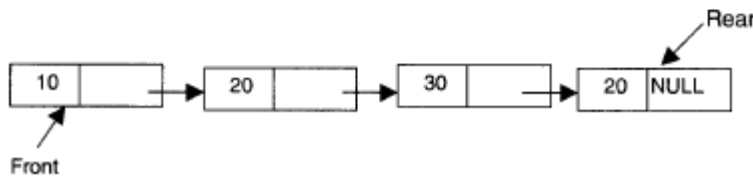


Fig. 5.19. push (40)

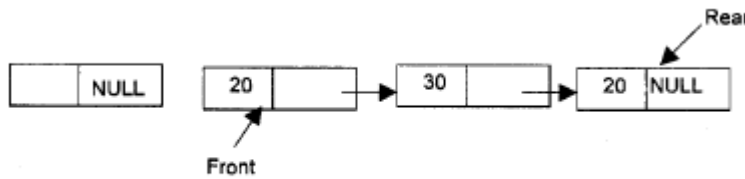


Fig. 5.20. X = pop() (i.e.; X = 10)

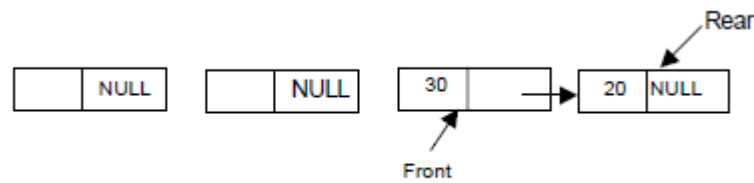


Fig. 5.21. $X = \text{pop}()$ (i.e.; $X = 20$)

ALGORITHM FOR PUSHING AN ELEMENT TO A QUEUE

REAR is a pointer in queue where the new elements are added. FRONT is a pointer, which is pointing to the queue where the elements are popped. DATA is an element to be pushed.

1. Input the DATA element to be pushed
2. Create a New Node
3. $\text{NewNode} \rightarrow \text{DATA} = \text{DATA}$
4. $\text{NewNode} \rightarrow \text{Next} = \text{NULL}$
5. If(front is equal to NULL and rear is equal to NULL)
 - (a) $\text{front} = \text{rear} = \text{NewNode}$
 - (b) exit
6. $\text{rear} \rightarrow \text{next} = \text{NewNode}$
7. $\text{rear} = \text{NewNode}$
7. Exit

ALGORITHM FOR POPPING AN ELEMENT FROM A QUEUE

REAR is a pointer in queue where the new elements are added. FRONT is a pointer, which is pointing to the queue where the elements are popped. DATA is an element popped from the queue.

1. declare $\text{temp} = \text{FRONT}$
2. If (FRONT is equal to NULL)
 - (a) Display "The Queue is empty"
3. Else if (FRONT is equal to REAR)
 - (a) $\text{FRONT} = \text{REAR} = \text{NULL}$
4. Else

(a) $FRONT = FRONT \rightarrow next$

5. delete temp

6. Exit