

# Third Year First Semester

|    | Contents   | Weeks |
|----|--|-------|
| 1  | Intro to; designing for the Web vs. designing for print; characteristics of good Web design Portrait of a Web designer; Web terminology; evolution of the Web; introduction to XHTML and CSS | 1     |
| 2  | Marking up our first Web pages; creating links; inserting images into Web pages  | 1     |
| 3  | Introduction to stylesheets; inheritance and specificity in CSS; introduction to Dreamweaver; basic text styling with CSS  | 1     |
| 4  | Typography on the Web; applying typographical principles with CSS  | 1     |
| 5  | Color and contrast on the Web; preparing images for the Web; applying background images with CSS   | 1     |
| 6  | Anatomy of a Web page; understanding the CSS box model; floating and positioning elements with CSS   | 1     |
| 7  | Principles of composition on the Web; grids and grid theory; page layouts with CSS   | 1     |
| 8  | Styling links with CSS pseudo-classes; building navigation menus   | 1     |
| 9  | How Web designers work: conceptualizing, sketching, site mapping, wireframing; creating the comps; from PSD comps to working XHTML/CSS   | 1     |
| 10 | Branding your site; developing a typographical logo; CSS image replacement   | 1     |
| 11 | Site management in Dreamweaver CS3; using Dreamweaver templates and library items to enhance and speed up the development process  | 1     |
| 12 | CSS and JavaScript galleries   | 1     |
| 13 | XHTML forms; styling forms with CSS  | 1     |
| 14 | CSS and graphic techniques   | 1     |



## Third Year First Semester

| CPE 313 | Internet Web Site Design-Lab | Time | 2 hrs/w |
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| 15 | Portfolio presentations and critiques | 1 |
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#### **Instructions:**

- Students may use text editor of your choice: Notepad++ (windows), Komodo Edit (mac), Edge Code (Creative Cloud), Adobe Dreamweaver any tool of web development to complete a set of experiments rated to this course.
- All examples in CPE 313 course and its textbook can be used in this lab.
- Time includes laboratory exams.

## **Prerequisites:**

None

### **Textbook:**

- Harvey M. Deitel, Tem Nieto, *Complete Internet and World Wide Web Programming Training Course*, the 2nd Edition.
- Jennifer Niederst Robbins, Learning Web Design: A Beginner's Guide to (X) HTML, Stylesheets, and Web Graphics, 3rd ed. O'Reilly, 2007. ISBN: 978-0-596-52752-5.

#### **References:**

- Porter Scobe, Web Programming And Internet Technologies: An E-Commerce Approach 1 Pap, Cdr Edition
- Dane Camero, A Software Engineer Learns HTML5, JavaScript and jQuery, Paperback, November 25, 2013
- Elizabeth Castro, Bruce Hyslop, *HTML5 & CSS3 Visual QuickStart Guide*, 7th Edition, Online Version
- Tom Negrino, Dori Smith, Dreamweaver CC: Visual QuickStart Guide