Input/output Interface

## Demultiplexing circuit

- Two 74F373 octal latches are used to form a 16-bit address latch. These devices latch the address $A_{0}$ to $A_{15}$ synchronously with the ALE pulse. The latches address outputs are labeled $A_{0 L}$ through $A_{15 L}$.
- $A_{16}$ through $A_{19}$ are not involved in the I/O interface.
- Data bus transceiver buffer in 8086 system is implemented using 74F245 octal bus IC's, where the control inputs 'DIR' and ' G ' is used to control the data flow $\left(A_{n} \rightarrow B_{n}\right.$ ) or ( $B_{n} \rightarrow A_{n}$ ).
- Figure (1) shows the block circuit diagram of 8-bit Data bus transceiver buffer IC. Also $\bar{G}$ input is used to enable the buffer operation, when DIR input selects the direction of intended data transfer.



## Time Delay Loop and Blinking an LED at an Output Port

The circuit in figure (1) show how attach a LED to output port $Q_{7}$ of parallel port 0 . The port address FFFOH and the LED corresponds to bit 7 of the byte of data that is written to port 0 . The circuit use 74LS374 (edge clocked octal latch).
For the LED to turn on, $O_{7}$ must be switched to logic 0 , and it will remain on until this output is switched back to 1 . The 74LS374 is not an inverting latch, therefore to make $O_{7} \operatorname{logic} 0$, simply write 0 to that bit of octal latch.

## Polling Technique

In practical applications, it is sometimes necessary with an I/O service routine to repeatedly read the value at an input port and test the value at input line and test this value at specific logic level.
Let us assume that we want to read the contents of port 0 , and the input at $I_{3}$ at this port is the line that is being polled.
The circuit in figure (2) show how to attach a switch to input $I_{2}$ of parallel port 0 . The port address is FFFOH, and the switch corresponds to bit2 of the byte of data that is read from port 0 . The circuit use 74LS244 (unidirectional octal buffer).

- It is common practice to poll a switch like this with software waiting for it to close. The instruction sequence that follows will poll the switch $I_{2}$ :

MOV CL, 03 H
MOV DX,FFFOH
POLL_I2:IN AL,DX
SHR AL,CL
JC POLL_I2
CONTINUE

If the switch is open, then bit 2 in AL is 1 and this value is shifted into CF. The program will still loop until the switch is closed. If the switch closed, then the polling operation is complete and the instruction following the JC is executed.


