

# **Cryptography and Network Security II**

## **Second Course**

### **Lecture 4: Malicious Software**

# Malware

“A program that is inserted into a system, usually covertly, with the intent of compromising the confidentiality, integrity, or availability of the victim’s data, applications, or operating system or otherwise annoying or disrupting the victim.”

# Malicious software

- Programs exploiting system vulnerabilities
- Known as malicious software or malware
  - program fragments that need a host program
    - e.g. viruses, logic bombs, and backdoors
  - independent self-contained programs
    - e.g. worms, bots
  - replicating or not
- Sophisticated threat to computer systems

# Malware Terminology

- Virus: *attaches itself to a program*
- Worm: *propagates copies of itself to other computers*
- Logic bomb: *“explodes” when a condition occurs*
- Trojan horse: *fakes/contains additional functionality*
- Backdoor (trapdoor): *allows unauthorized access to functionality*
- Mobile code: *moves unchanged to heterogeneous platforms*
- Auto-rooter Kit (virus generator): *malicious code (virus) generators*
- Spammer and flooder programs: *large volume of unwanted “pkts”*
- Keyloggers: *capture keystrokes*
- Rootkit: *sophisticated hacker tools to gain root-level access*
- Zombie: *software on infected computers that launch attack on others (aka bot)*

# Some terms

- Payload: actions of the malware
- Crimeware: kits for building malware; include propagation and payload mechanisms
  - Zeus, Sakura, Blackhole, Phoenix
- APT (advanced persistent threats)
  - Advanced: sophisticated
  - Persistent: attack over an extended period of time
  - Threat: selected targets (capable, well-funded attackers)

# Viruses

- Piece of software that infects programs
  - modifying them to include a copy of the virus
  - so it executes secretly when host program is run
- Specific to operating system and hardware
  - taking advantage of their details and weaknesses
- A typical virus goes through phases of:
  - dormant: *idle*
  - propagation: *copies itself to other program*
  - triggering: *activated to perform functions*
  - execution: *the function is performed*

# Virus structure

- Components:
  - infection mechanism: enables replication
  - trigger: event that makes payload activate
  - payload: what it does, malicious or benign
- Prepended/postpended/embedded
- When infected program invoked, executes virus code then original program code
- Can block initial infection (difficult) or propagation (with access controls)

# Virus structure

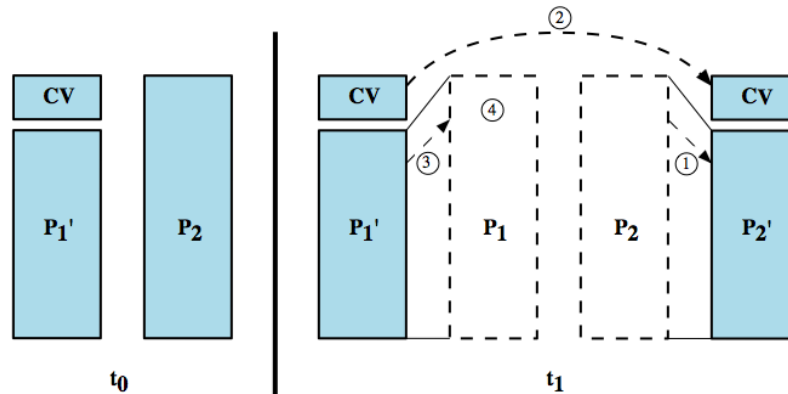
```
program V :=  
  
{goto main;  
 1234567;  
  
  subroutine infect-executable :=  
    {loop:  
      file := get-random-executable-file;  
      if (first-line-of-file = 1234567)  
        then goto loop  
        else prepend V to file; }  
  
  subroutine do-damage :=  
    {whatever damage is to be done}  
  
  subroutine trigger-pulled :=  
    {return true if some condition holds}  
  
main:  main-program :=  
      {infect-executable;  
      if trigger-pulled then do-damage;  
      goto next;}  
  
next:  
  
}
```



# Compression virus

```
program CV :=  
  
{goto main;  
 01234567;  
  
subroutine infect-executable :=  
  {loop:  
    file := get-random-executable-file;  
    if (first-line-of-file = 01234567) then goto loop;  
  (1)  compress file;  
  (2)  prepend CV to file;  
  }  
  
main:  main-program :=  
  {if ask-permission then infect-executable;  
  (3)  uncompress rest-of-file;  
  (4)  run uncompressed file;}  
}
```

**P1 is infected**



# Virus classification

- By target
  - boot sector: *infect a master boot record*
  - file infector: *infects executable OS files*
  - macro virus: *infects files to be used by an app*
  - multipartite: *infects multiple ways*
- By concealment
  - encrypted virus: *encrypted; key stored in virus*
  - stealth virus: *hides itself (e.g., compression)*
  - polymorphic virus: *recreates with diff “signature”*
  - metamorphic virus: *recreates with diff signature and behavior*

# Macro and scripting viruses

- Became very common in mid-1990s since
  - platform independent
  - infect documents
  - easily spread
- Exploit macro capability of Office apps
  - executable program embedded in office doc
  - often a form of Basic
- More recent releases include protection
- Recognized by many anti-virus programs

# E-Mail Viruses

- More recent development
- Melissa
  - exploits MS Word macro in attached doc
  - if attachment opened, macro activates
  - sends email to all on users address list and does local damage

# Virus countermeasures

- Prevention: ideal solution but difficult
- Realistically need:
  - detection: determine what occurred
  - identification: identify the specific virus
  - removal: remove all traces
- If detected but can't identify or remove, must discard and replace infected program

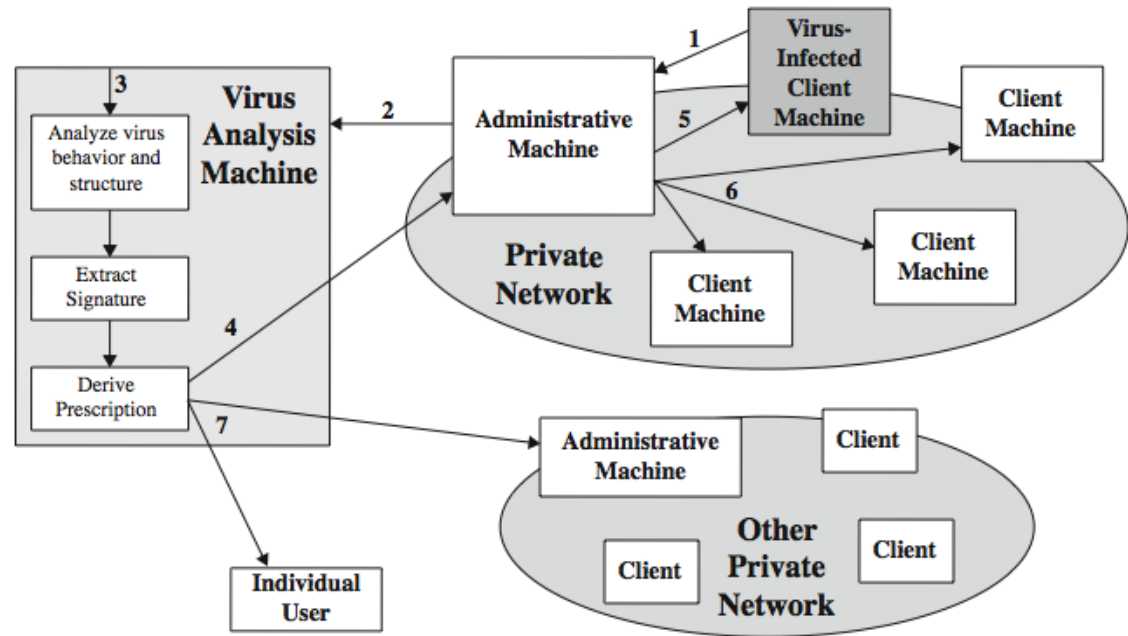
# Anti-virus evolution

- Virus & antivirus tech have both evolved
- Early viruses simple code, easily removed
- As viruses become more complex, so did the countermeasures
- Generations
  - first - signature scanners (bit patterns all the same)
  - second - heuristics (integrity checks; checksums)
  - third - identify actions (find by actions they do)
  - fourth - combination packages

# Generic decryption

- Runs executable files through GD scanner:
  - CPU emulator to interpret instructions
  - virus scanner to check known virus signatures
  - emulation control module to manage process
- Lets virus decrypt itself in interpreter
- Periodically scan for virus signatures
- *Let virus do the work for an antivirus program by exposing it in a controlled environment*

# Digital immune system



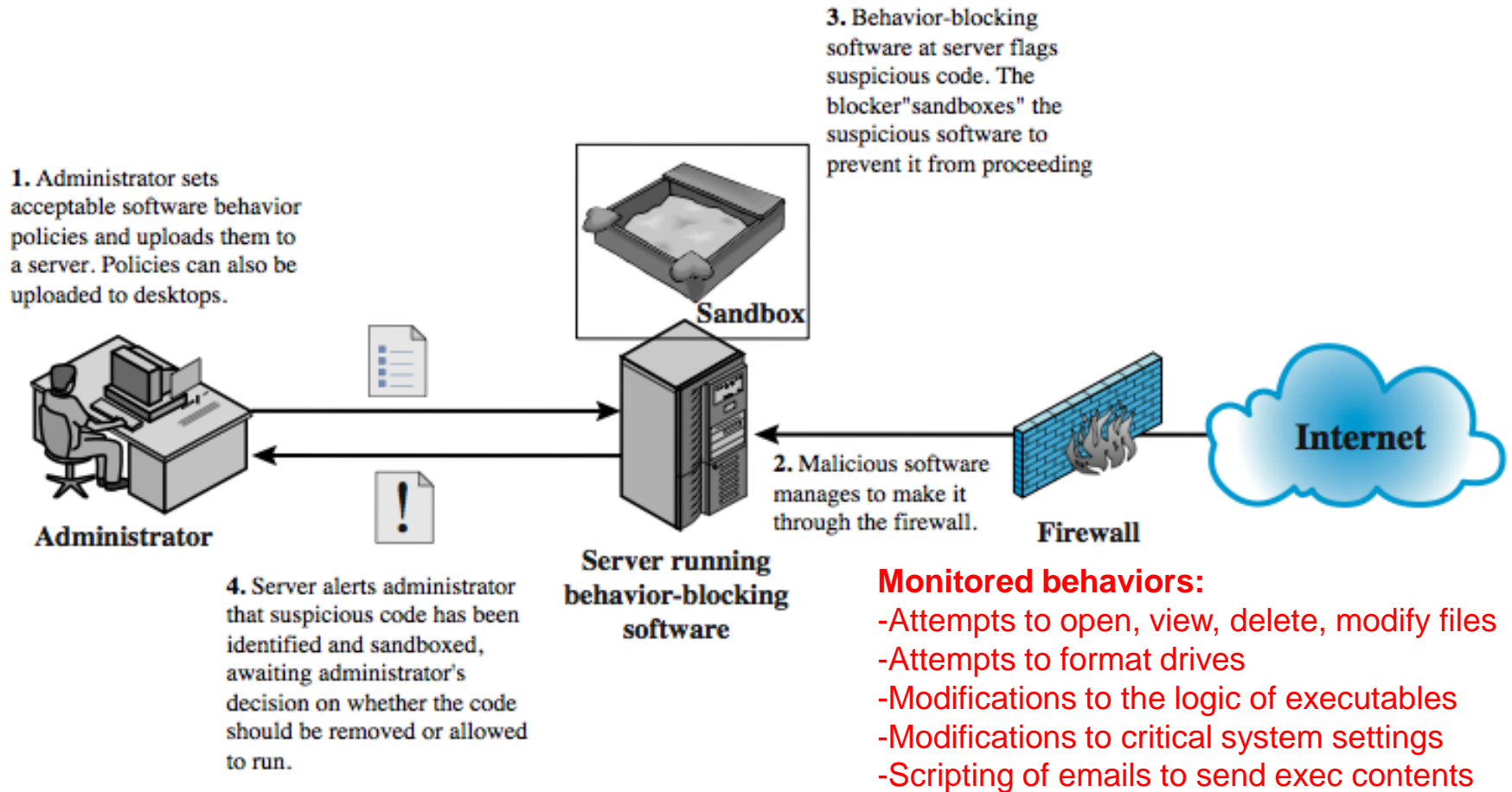
1. A monitoring pgm infers a virus, sends a copy to an adm machine
2. Adm encrypts, sends to a central analysis machine
3. Central analysis: Safe exec of virus, analyze, give a prescription
4. Prescription sent back to the adm machines
5. Adm machine forwards to all clients
6. Prescription forwarded to other organizations
7. Subscribers worldwide receive regular updates

IBM/Symantec Project



# Behavior-blocking software

Integrates with the OS; looks for bad behavior



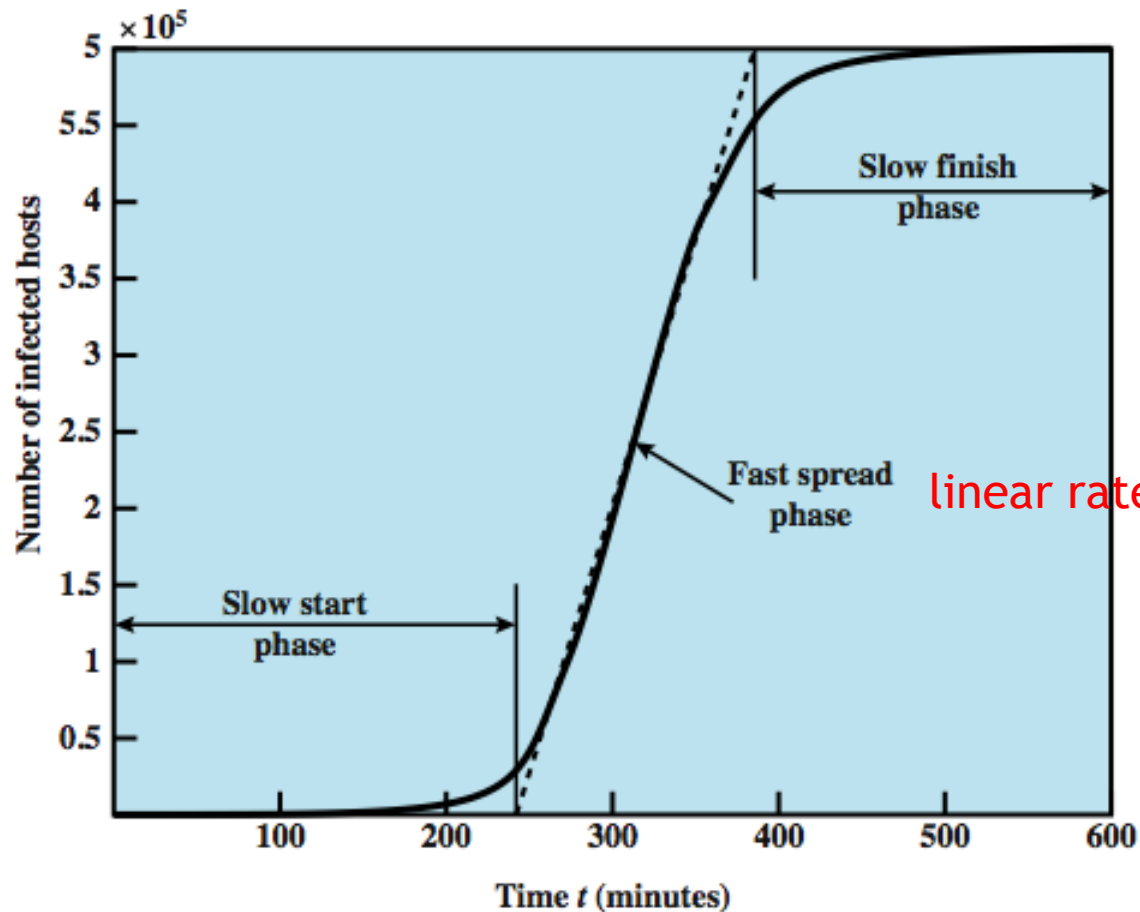
# Worms

- Replicating program that propagates over net
  - using email, remote exec, remote login
- Has phases like a virus:
  - dormant, propagation, triggering, execution
  - propagation phase: searches for other systems, connects to it, copies self to it and runs
- May disguise itself as a system process
- Concept seen in Brunner's "Shockwave Rider"
- Implemented by Xerox Palo Alto labs in 1980's

# Morris worm

- One of best know worms
- Released by Robert Morris in 1988
  - Affected 6,000 computers; cost \$10-\$100 M
- Various attacks on UNIX systems
  - cracking password file to use login/password to logon to other systems
  - exploiting a bug in the finger protocol
  - exploiting a bug in sendmail
- If succeed have remote shell access
  - sent bootstrap program to copy worm over

# Worm Propagation Model (based on recent attacks)



exponential rate of infection

linear rate of infection

# More recent worm attacks

- Code Red
  - July 2001 exploiting MS IIS bug
  - probes random IP address, does DDoS attack
  - consumes significant net capacity when active
  - **360,000 servers in 14 hours**
- Code Red II variant includes backdoor: hacker controls the worm
- SQL Slammer (*exploited buffer-overflow vulnerability*)
  - early 2003, attacks MS SQL Server
  - compact and very rapid spread
- Mydoom (*100 M infected messages in 36 hours*)
  - mass-mailing e-mail worm that appeared in 2004
  - installed remote access backdoor in infected systems

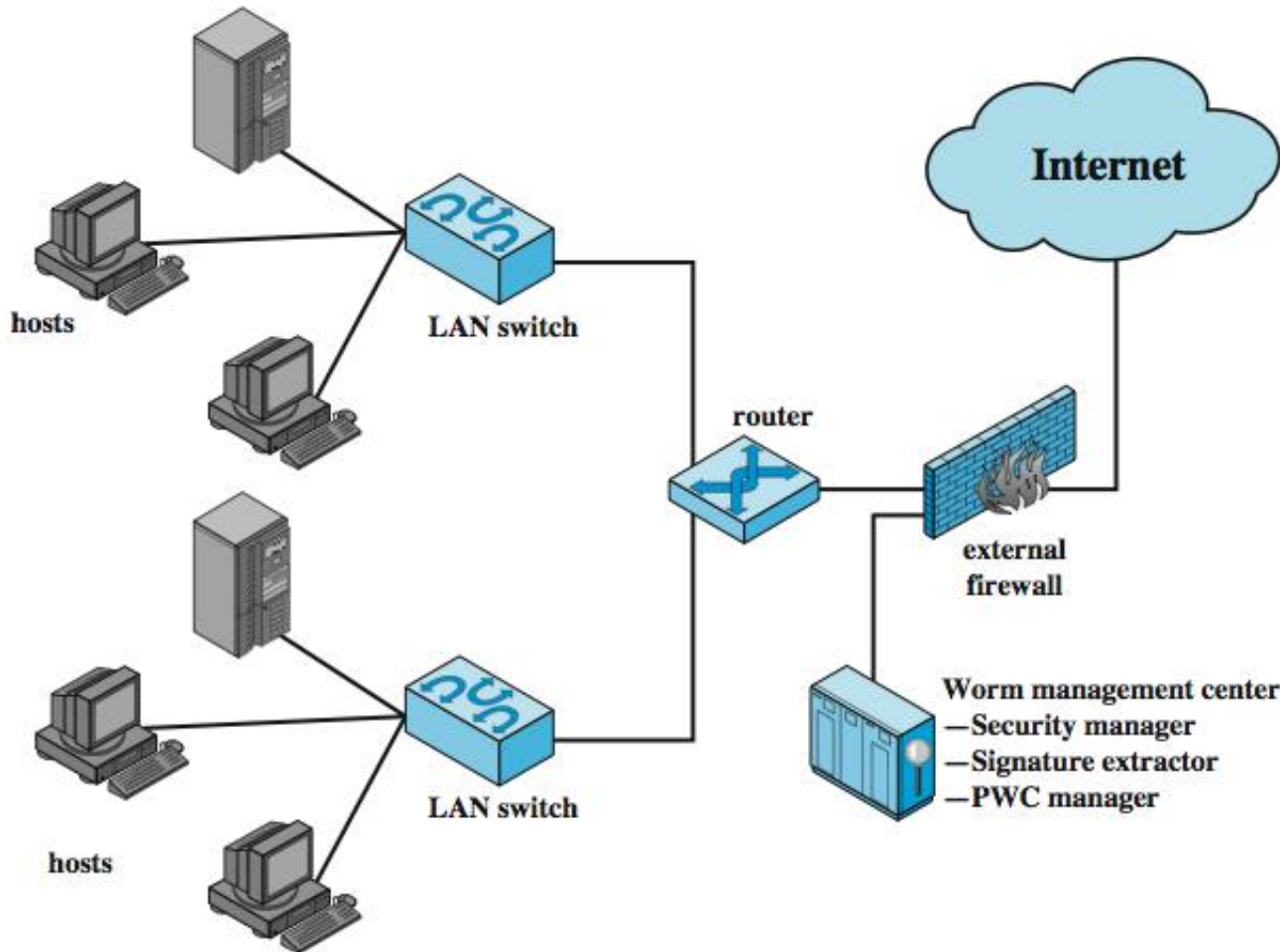
# State of worm technology

- Multiplatform: not limited to Windows
- Multi-exploit: Web servers, emails, file sharing ...
- Ultrafast spreading: do a scan to find vulnerable hosts
- Polymorphic: each copy has a new code
- Metamorphic: change appearance/behavior
- Transport vehicles (e.g., for DDoS)
- Zero-day exploit of unknown vulnerability (to achieve max surprise/distribution)

# Worm countermeasures

- Overlaps with anti-virus techniques
- Once worm on system A/V can detect
- Worms also cause significant net activity
- Worm defense approaches include:
  - signature-based worm scan filtering: define signatures
  - filter-based worm containment (focus on contents)
  - payload-classification-based worm containment (examine packets for anomalies)
  - threshold random walk scan detection (limit the rate of scan-like traffic)
  - rate limiting and rate halting (limit outgoing traffic when a threshold is met)

# Proactive worm containment



1. PWC agent monitors outgoing traffic for increased activity

2. When an agent notices high traffic, it informs the PWC manager; mgr propagates to other hosts

3. Hosts receive alert and decide if to ignore (based on time of last incoming pkt)

4. Relaxation period (based on threshold)



# Mobile code

- Scripts, macros or other portable instructions
- Popular ones: JavaScript, ActiveX, VBScript
- Heterogeneous platforms
- From a remote system to a local system
- Can act as an agent for viruses, worms, and Trojan horses
- Mobile phone worms: communicate the Bluetooth connections (e.g., CommWarrior on Symbian but attempts on Android and iPhone)

# Client-side vulnerabilities

- Drive-by-downloads: common in recent attacks
- Exploits browser vulnerabilities (when a user visits a website controlled by the attacker or a compromised website)
- Clickjacking

# Social engineering, spam, email, Trojans

- Spam (much better protection now)
- Trojan horse: looks like a useful tool but contains hidden code

# Payload

- Data destruction, theft
- Data encryption (ransomware)
- Real-world damage
  - Stuxnet: caused physical damage also (targeted to Siemens industrial control software)
- Logic bomb

# Payload attack agents: bots (zombie/drone)

- Program taking over other computers and launch attacks
  - hard to trace attacks
- If coordinated form a *botnet*
- Characteristics:
  - **remote control facility** (distinguishing factor)
    - via IRC/HTTP etc
  - spreading mechanism
    - attack software, vulnerability, scanning strategy
- Various counter-measures applicable (IDS, honeypots, ...)

# Uses of bots

- DDoS
- Spamming
- Sniffing traffic
- Keylogging
- Spreading malware
- Installing advertisement
- Manipulating games and polls

# Payload: information theft

- Credential theft, key loggers, spyware
- Phishing identify theft
- Spear phishing (act as a trusted source for a specific target)

# Payload: rootkits and backdoor

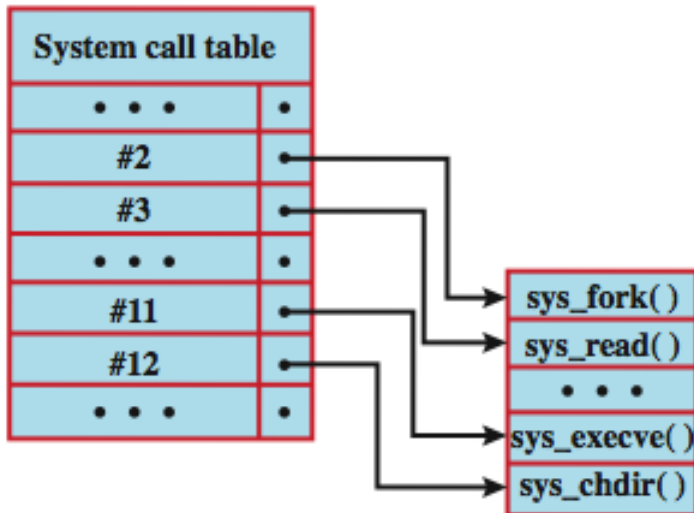
- Set of programs installed for admin access
- Malicious and stealthy changes to host O/S
- May hide its existence
  - subverting report mechanisms on processes, files, registry entries etc
- May be persistent (survives reboot) or memory-based
- Do not rely on vulnerabilities
  - installed via Trojan
  - installed via hackers
- Backdoor: often by programmers



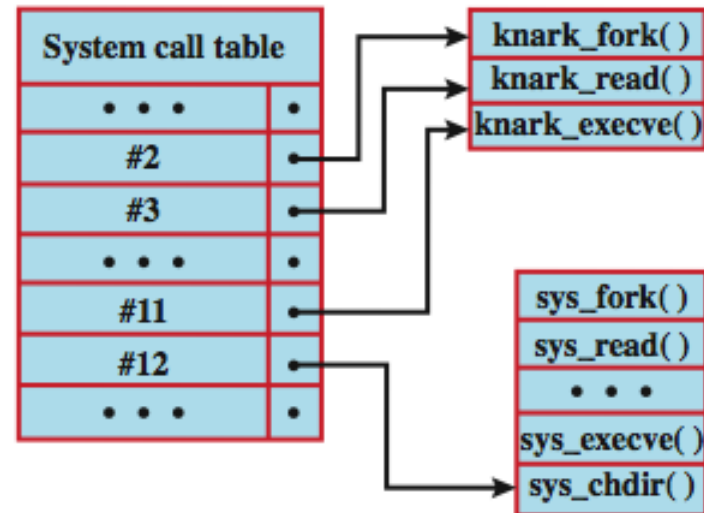
# Rootkit System Table Mods

## A Unix Example

User API calls refer to a number; the system maintains a system call table with one entry per number; each number is used to index to a corresponding system routine



(a) Normal kernel memory layout



(b) After nkark install

rootkit modifies the table and the calls go to the hackers replacements

# Countermeasures

- Prevention
- Detection, identification, removal
- Requirement
  - generality
  - Timeliness
  - Resiliency
  - Minimal DoS costs
  - Transparency
  - Global/local coverage (inside and outside attackers)

# Summary

- introduced types of malicious software
  - incl backdoor, logic bomb, trojan horse, mobile
- virus types and countermeasures
- worm types and countermeasures
- bots
- rootkits